



# Julio Gjyzeli

**Nationality:** Albanian **Date of birth:** 15/10/2000 **Place of birth:** Tirana, Albania **Gender:** Male

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**Home:** Tirana (Albania)

## ABOUT MYSELF

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Software Developer with over 3 years of expertise in building high-performance applications using Node.js, AWS, and modern web frameworks. Excel at problem-solving and scalable coding with a proven track record of delivering complex projects across multiple platforms. Effective communicator with a collaborative approach to working in cross-functional teams. Adaptable and innovative.

## WORK EXPERIENCE

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### **1UP Labs – Tirana, Albania**

**City:** Tirana | **Country:** Albania

#### **Software Developer**

[ 08/2021 – Current ]

- Developed scalable applications using Node.js, including payment processing with Stripe integration, data entry via Excel, and real-time chat features for user communication
- Leveraged AWS services (Lambda, API Gateway, S3) to create serverless, scalable solutions while optimizing resource usage and reducing operational costs
- Contributed to Unity projects utilizing C# for scripting, successfully delivering the Coca Cola Albania loyalty app despite working with new technologies
- Managed SQL and NoSQL databases, optimizing performance and ensuring data integrity across multiple projects
- Designed and implemented RESTful APIs for user communication systems, improving data exchange performance
- Responsible for designing, coding, and maintaining applications across various platforms, ensuring high-quality deliverables

### **Communication Progress – Tirana, Albania**

**City:** Tirana | **Country:** Albania

#### **Python Intern**

[ 2018 – 2019 ]

- Developed Python scripts to automate data processing tasks, increasing efficiency
- Gained foundational experience in backend development, database management, and API design

## EDUCATION AND TRAINING

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### **Bachelor of Science in Business Informatics**

**Universiteti Mesdhetar** [ 2020 – 2023 ]

**City:** Tirana | **Country:** Albania | **Field(s) of study:** Information and Communication Technologies (ICTs) | **Level in EQF:** EQF level 6

# Information Technology Diploma

Hermann Gmeiner [ 2016 – 2020 ]

City: Tirana | Country: Albania | Field(s) of study: Information and Communication Technologies (ICTs) | Level in EQF: EQF level 4

## SKILLS

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### Programming Languages

Javascript / Python / C#

### Frameworks & Libraries

Node.js / Express.js / React / React Native

### Databases

MySQL / MongoDB / PostgreSQL

### Cloud & DevOps

AWS

### Software Architecture & APIs

RESTful API / Serverless Architecture / Microservices

## PROJECTS

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### Vodafone Albania Web

- Developed reusable components for Vodafone's component library
- Mapped and implemented components across the Vodafone Albania website, ensuring consistency and optimal performance
- Collaborated with cross-functional teams to maintain design system standards and improve development efficiency

### Digital Menu Platform

- Developed the backend using Node.js, implementing management features, payment processing with Stripe, and system optimization for HoReCa businesses
- Ensured scalability and reliability for multiple restaurant clients

### ZERO Club - Coca Cola Albania Loyalty Application

- Implemented and integrated the application using C# and Unity
- Delivered seamless functionality and enhanced user engagement features

### Piramida Ime Mobile Application

- Contributed to the implementation and integration of the mobile application using React Native
- Enhanced accessibility and user interaction across iOS and Android platforms

## BetStage Platform

- Developed and maintained the backend system using Node.js, ensuring scalable and efficient performance for banner creation and management.
- Implemented secure user authentication and optimized data handling for client-generated advertising content.

## Sports Academy Management System

- Designed and developed the backend using Node.js, enabling efficient administration and operational control
- Created comprehensive APIs for academy management functionalities

## Interactive Museum Games

- Developed full-stack solution with Node.js backend and HTML/CSS/JavaScript frontend
- Created an engaging and immersive user experience for museum visitors

## LANGUAGE SKILLS

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**Mother tongue(s):** Albanian

**Other language(s):**

**English**

**LISTENING C1 READING C1 WRITING B2**

**SPOKEN PRODUCTION B2 SPOKEN INTERACTION B2**

**Polish**

**LISTENING A2 READING B1 WRITING B1**

**SPOKEN PRODUCTION B1 SPOKEN INTERACTION B1**